

# Premier H10 2-8-0 Consolidation Steam Engine OPERATOR'S MANUAL

## Compatibility

This Premier 2-8-0 Consolidation Steam Engine features a die-cast boiler and tender and operates on O-42 track. This Premier Steam Engine contains state-of-the-art electronics with many built-in automatic features for incredibly realistic operation. Despite these advanced features, the locomotive is easy to operate on an O-42 layout with any compatible standard AC transformer that is equipped with whistle and bell buttons (see the compatibility chart on page 20), and is compatible with most other 3-rail locomotives, rolling stock, and accessories.

This locomotive is equipped with Proto-Sound 2.0 with Digital Command System (DCS). This new system will allow you to operate your locomotive in Command mode (when used with the DCS Remote Control System, sold separately) or Conventional mode. Conventional operating features are described in the following pages, while the DCS operating features are covered in the set of operating instructions that accompanies the DCS equipment. Conventional Mode operation of this locomotive is much simpler than operation of original Proto-Sound engines. For your own safety and that of your equipment, please read the instructions before you operate this engine.

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## Set Up

There are a couple of simple steps you must take before operating this Premier steamer.

- 1. Although the engine was lubricated at the factory, you should lubricate all side rods, linkage components and pickup rollers to prevent them from squeaking. Use light household oil and follow the lubrication points marked "L" in Fig. 6 on pg. 12. Do not over-oil. Use only a drop or two on each pivot point
- 2. Prime the operating smoke unit with smoke fluid before operating. Add 15-20 drops of smoke fluid through the smokestack (see Fig. 3 on pg. 10), then gently blow into the stack to eliminate any air bubbles in the fluid.
- 3. If you choose not to prime the unit with fluid, turn the smoke unit switch located under the tender to the OFF position (see Fig. 4 on pg. 10). Running the engine without a primed smoke unit may cause damage. See the "ProtoSmoke Unit Operation" section of this book for more information on smoke unit maintenance.
- 4. Place the engine on the track, then insert the reverse unit plug that extends out of the tender into the receptacle at the back of the boiler cab (Figure 1a). WARNING: DO NOT CONNECT THIS ENGINE TO A TENDER FROM ANOTHER ENGINE; IT MAY CAUSE SERIOUS DAMAGE. Look at the bottom of the engine and tender where each will have a color-coded stamp. If they match you may connect those two pieces; if not, don't.
- 5. Connect the draw bar between the engine and tender. The draw bar hole located farthest from the tender is for applications such as display. The second hole is for normal operation on the track.

At this point, you are ready to begin running your engine.



Figure 1a. Connect the Tender to the Engine

### **Basic Operation**

**Throttle** – Throttle up the power to your track. Give about 10-14 volts or enough power so that the engine's headlight shines brightly. Then put the engine into motion by either firmly pressing the Direction button on your transformer or remote once or dropping and advancing the throttle to put the engine in forward. Operation Buttons Use the operation buttons on your transformer or remote as described below.

**Whistle/Horn-** To sound the whistle, firmly press the Whistle/Horn button. The whistle will sound for as long as you continue to depress the button. It will stop when you release the button. The whistle has four different endings, depending on whether you hold the button for less than three seconds, three seconds, four seconds, or five seconds or longer.

**Bell** - To sound the bell, firmly press and release the Bell button. To turn the bell off, press and release the Bell button again. The bell will continue to ring from the time you turn it on until you press and release the button again to turn it off.

**Direction** – Your train is programmed to start in neutral. The first direction after neutral upon start-up is forward. Firmly press and release the Direction button to allow the engine to move forward. Just as you must stop your automobile between forward and reverse, this engine will not go directly from forward to reverse; it goes into neutral between directions. If the train has been moving forward, the first press of the Direction button will put the train from forward into neutral, the second press into reverse, the third press back into neutral, and the fourth back into forward. To prevent accidental high-speed start-ups, this engine is programmed to restart in neutral each time the track voltage is turned off for 25 seconds or more.

**Manual Volume Control** – To adjust the volume of all sounds made by this engine, turn the master volume control knob located under the tender clockwise to increase the volume and counter-clockwise to decrease the volume (see Fig. 2).



Figure 2. Manually Adjusting the Proto-Sound 2.0 Volume

# **Proto-Sound 2.0 Operating Instructions**

This manual contains the operating instructions for Proto-Sound 2.0 in conventional mode only. Instructions for accessing DCS command mode features accompany the DCS Remote Control System equipment.

## **Activating Proto-Sound 2.0 Conventional Mode Features**

Proto-Sound 2.0 features are activated by sequences of Bell and Horn button pushes described below. Please read the full descriptions of each feature before using it. To use these buttons to activate features rather than to blow the horn or ring the bell, you should tap the buttons very quickly with a ½-second pause between button presses. You may need to practice your timing to make this work smoothly.

	Timing Chart				
Press	½ Sec.	Press	½ Sec.	Press	
Horn	Pause	Bell	Pause	Bell	
Short &		Short &		Short &	
Firm		Firm		Firm	
	Total Time Lapse: 1 ½ Seconds				

Feature to Be Activated	Button Code:
Freight Yard or Passenger Station Sounds	1 Bell, 2 Horn/Whistles
Fire the Rear Coupler	1 Bell, 3 Horn/Whistles
Fire the Front Coupler	1 Bell, 4 Horn/Whistles
Speed Control On/Off	1 Horn/Whistle, 2 Bells (from Neutral only)
Lock into a Direction	1 Horn/Whistle, 3 Bells
Reset to Factory Defaults	1 Horn/Whistle, 5 Bells (from Neutral only)

## Passenger Station Announcements (PSA)/ Freight Yard Sounds (FYS)

Your engine is equipped with a sound package of passenger station announcements that you can play when you pull into a station. Each sequence described below will play as long as it is left on, randomly generating sounds, but be sure to allow approximately 30 seconds between the button pushes described below to allow the PSA/FYS sufficient time to run through each sequence.

- •To cue the sound system to play the PSA/FYS, quickly but firmly tap the Bell button once followed by 2 quick taps of the Horn button while the engine is moving. Tap the buttons quickly but allow approximately ½ second between each press.
- Press the Direction button once to stop the engine. This will trigger the first sequence of PSA/FYS. The reverse unit is temporarily disabled so that the train will not move as you use the Direction button to trigger the sounds, and Proto-Sound 2.0 has disabled operator control over the Horn and Bell buttons until the full PSA/FYS. sequence is complete.
- •After waiting about 30 seconds for that sequence to run, press the Direction button again to trigger the second sequence of PSA/FYS.
- •After about 30 seconds, press the Direction button again to trigger the third PSA/FYS sequence.
- •Again, after allowing about 30 seconds for that sequence to run, press the Direction button one more time to trigger the fourth and final PSA/FYS sequence. The PSA/FYS will continue, and within a few seconds, the engine and bell will start and move out on its own at the current throttle setting, in the same direction it was traveling when you began the sequence. Once the bell turns off, the operator regains control of the transformer's bell and Horn buttons and can ring the bell or blow the Horn as usual.



#### Tips on Using PSA/FYS

- •You can terminate PSA/FYS at any time by turning off power to the track for 15 seconds.
- •You do not have to be in Forward to use PSA/FYS. At the conclusion of the full sequence, the train will pull away from the station in whatever direction you were going when you activated the feature.
- •You can use PSA/FYS even if you are double-heading with another engine. If the second engine is not equipped with Proto-Sound 2.0, you must remember not to leave the throttle at a high voltage level once you have stopped the engine to run the PSA/FYS. Otherwise, the engine without PSA/FYS will begin vibrating on the track as its motors strain to move the train, since they cannot be automatically disabled during the PSA cycle (or if an original Proto-Sound engine, PSA/FYS are triggered differently and that engine's motor-disable feature will not be active when you run PSA/FYS in Proto-Sound 2.0).
- •PSA/FYS can be triggered from Neutral. It will operate the same as if triggered while in motion except that, at the conclusion of the PSA/FYS, the engine will depart in the next direction of travel, as opposed to the direction it was traveling before entering Neutral.

## **Proto-Coupler® Operation**

This locomotive is equipped with one or more coil-wound Proto-Couplers for remote uncoupling action. Because Proto-Couplers are controlled through the Proto-Sound 2.0 microprocessor, they do not require an uncoupling track section or modification to your layout to function. You can fire a coupler from neutral or while in motion. Use the code shown below (and in the chart on p. 9) to fire the coupler(s).

#### **Rear Coupler:**

To fire the rear coupler, quickly tap the Bell button once followed by three quick taps of the Horn button, allowing approximately ½ second to lapse between each quick button press. The sound of the liftbar and air line depletion will play, and the knuckle will be released.



#### **Front Coupler:**

To fire the front coupler (if your engine has one), quickly tap the Bell button once followed by four quick taps of the Horn button, allowing approximately ½ second to lapse between each quick button press. The sound of the liftbar and air line depletion will play, and the knuckle will be released.



## **Speed Control**

M.T.H. engines equipped with Proto-Sound 2.0 have speed control capabilities that allow the engine to maintain a constant speed up and down grades and around curves, much like an automobile cruise control. You can add or drop cars on the run, and the engine will maintain the speed you set.

While the engine is programmed to start with the speed control feature activated, you can opt to turn it off. This means the engine's speed will fall as it labors up a hill and increase as it travels downward. It is also affected by the addition or releasing of cars while on the run. Because the engine will run more slowly at a given throttle voltage when speed control is on than when it is off, you should adjust the throttle to a lower power level for operation with speed control off to avoid high-speed derailments. When speed control is off, the volume will drop to allow for better low voltage operation.

**To turn speed control on and off**, put the engine in neutral, then quickly tap the transformer's Horn button one time then quickly tap the Bell button two times, allowing approximately ½ second to lapse between each quick button press. Two horn blasts will indicate that the engine has made the change. Repeat the 1 horn, 2 bells code to return it to the other condition. You will want to do this during the initial neutral upon start-up if you ever couple this engine to another engine that is not equipped with speed control to avoid damaging the motors in either engine. Each time



## **Locking Locomotive Into A Direction**

You can lock your engine into a direction (forward, neutral, or reverse) so that it will not change directions. To do this, put the engine into the direction you want (or into neutral to lock it into neutral), run it at a very slow crawl (as slowly as it will move without halting), and quickly but firmly tap the Horn button once followed by three quick taps of the Bell button, allowing approximately ½ second to lapse between each quick button press. Two horn blasts will indicate that the engine has made the change. The engine will not change direction (including going into neutral) until you repeat the 1 horn, 3 bells code to return the engine to its normal condition, even if the engine is kept without power for extended periods of time.



## **Reset to Factory Default**

To override the settings you currently have assigned to the engine and reset it to its factory defaults, while in Neutral tap the Horn button quickly once, followed by five quick taps of the Bell button, allowing approximately ½ second to lapse between each quick button press. Two horn blasts will indicate that the engine has made the change.



## **Automatic Sound Effects**

Certain Proto-Sound 2.0 sound effects automatically play in programmed conventional mode conditions:

- •Squealing Brakes play any time the engine's speed decreases rapidly.
- •Cab Chatter plays at random intervals when the engine idles in neutral.
- •Engine Start-up and Shut-down sounds play when the engine is initially powered on or is powered off for five seconds or more.

#### Maintenance

#### ProtoSmoke® Unit Operation

This Premier steam locomotive contains a self-powered smoke unit that outputs smoke through the smokestack on the roof of the engine. The smoke unit is essentially a small heating element and wick that soaks up and then heats a mineral oil-based fluid that emits a harmless smoke. The smoke is then forced out of the stack by a small electric fan. Smoke volume is controlled by the Proto-Sound 2.0 system.

With a few easy maintenance steps, you should enjoy trouble-free smoke unit operation for years.

When preparing to run this engine, add 15-20 drops of smoke fluid through the smokestack (see Fig. 3). We recommend M.T.H. ProtoSmoke, Seuthe, LGB, or LVTS fluids. Do not overfill the unit or the fluid may leak out and coat the interior engine components.

If you choose not to add the fluid (or have already added the fluid but choose to run smoke-free), turn off the smoke unit switch located under the water hatch (see Fig. 4). Failure either to add fluid to the unit or to turn it off may damage the smoke unit heating element and/or wick material.

When the smoke output while running the engine begins to diminish, add another 10-15 drops of smoke fluid or turn the smoke unit off.

When storing the unit for long periods of time, you may want to add about 15 drops of fluid to prevent the wick from drying out.

After removing the engine from storage, add another 25 drops of fluid, letting the wick soak up the fluid for 15 minutes prior to operation.

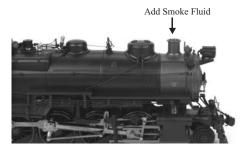


Figure 3. Add Smoke Through the Smokestack



Figure 4. Smoke Unit On/Off Switch

If you experience poor or no smoke output when the smoke unit is on and has fluid, check the wick to see if it has become hard, blackened, and unabsorbent around the heating element. To remove the smoke unit you will first have to remove the boiler shell (by removing the body mounting screws shown in Fig. 7a on pg. 12), board and bracket that block the smoke unit assembly from being accessed. To do this, follow these instructions:

- 1. Unplug the two wiring harnesses from the board mounted to the inside of the boiler and behind the smoke unit.
- 2. Pry the board away from the bracket using a small screwdriver.
- 3. With the board free of the bracket, use a phillips head screwdriver to remove the bracket from the inside of the boiler shell (see figure 5a).
- 4. Set the board and the bracket aside, unscrew the one screw holding the smoke unit assembly from the boiler shell. Slide the smoke unit assembly all the way towards the back of the boiler to free it. Once the unit is freed, remove the inspection cover (Fig. 5b). Inspect the wick; if it is darkly discolored and hard, it should be replaced. Replacement parts and wick replacement instructions are available directly from the M.T.H. Parts Department:



Figure 5a. Accessing the Smoke Unit

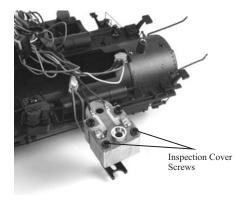


Figure 5b. Inspecting the Smoke Unit

## **Lubrication and Greasing Instructions**

The engine should be well oiled and greased in order to run properly.

You should regularly lubricate all side rods, linkage components and pickup rollers to prevent them from squeaking. Use light household oil and follow the lubrication points marked "L" in Fig. 6. Do not over-oil. Use only a drop or two on each pivot point.

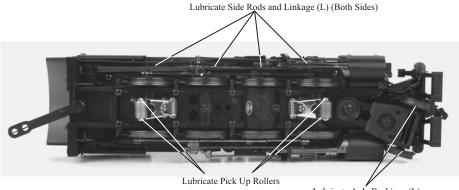


Figure 6.Lubrication Points on the Locomotive

Lubricate Axle Bushings (L)

The locomotive's internal gearing was greased at the factory and should not need additional grease until after 50 hours of operation or one year, whichever comes first. To access the gear box and axles, do the following:

- 1. Turn the engine upside down.
- 2. Remove the boiler by removing the body mounting screws shown in Fig. 7a
- 3. Remove the Phillips screw (marked "GREASE") located at each set of wheels (Fig. 7a).
- 3. Use a grease tube dispenser to put a small amount (approx. 1-2 ml.) of lithium-based grease into the gearbox and axles.
- 4. Replace the screws and reassemble the boiler.

You should also grease the leading and trailing locomotive truck tongues to enhance their ability to slide on the chassis. Follow the grease points shown on Fig. 7

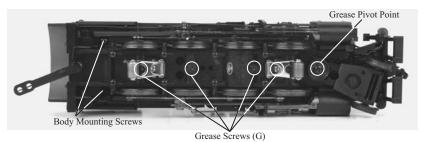


Figure 7.Location of Body Mount Screws and Greasing Points on the Locomotive

Premier H-10 2-8-0 Consolidation Steam Locomotive

Periodically check the locomotive wheels and pickups for dirt buildup, which can cause poor electrical contact and traction as well as prematurely wear out the neoprene traction tires.

#### **Traction Tire Replacement Instructions**

Your locomotive is equipped with two neoprene rubber traction tires on the rear set of flanged drivers. While these tires are extremely durable, you may need to replace them at some point.

- 1. Remove the side rods from the wheels in order to slip the new tire over the grooved drive wheel. Make sure to note the position of all rods before removing.
- 2. Make sure the old tire has been completely removed from the groove in the drive wheel, using a razor blade or small flathead screwdriver to pry away any remains.
- 3. Slip the new tire onto the wheel. You may find it useful to use two small flathead screwdrivers to stretch the tire over the wheel.
- 4. If you twist the tire while stretching it over the wheel, you will need to remove and reinstall the tire. Otherwise your engine will wobble while operating.
- 5. Make sure the tire is fully seated inside the groove. Use a razor blade to trim away any excess tire that doesn't seat itself inside the groove properly.
- 6. Reinstall the side rods in the same positions as noted. Failure to align rods may cause binding or damage to the drive system.

One set of replacement tires is included with your model. Additional sets are available directly from the M.T.H. Parts Department.

## **Light Replacement Instructions**

The locomotive's lights are controlled by a constant voltage circuit in the engine. They are easy to remove and replace when they burn out. See the diagrams and directions below for instructions on accessing and replacing the light bulbs in this locomotive. You can obtain replacement bulbs directly from the M.T.H. Parts Department (phone: 410-381-2580; e-mail: parts@mth-railking.com; mail: 7020 Columbia Gateway Drive, Columbia MD 21046-1532).

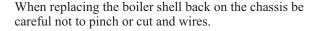
#### Headlight

Remove the boiler from the chassis as shown in figure 7 on page 12. Once the boiler has been removed from the chassis unplug the connector for the headlight.

Then remove the headlight shell from the front of the boiler shell and pull the bulb from the headlight shell and through to the inside of the boiler shell.

The 2 screws below the headlight shell attach the headlight shell.

Thread the new bulb back through the hole in the boiler and insert the bulb into the headlight shell. And replace all items in the reverse order that they were removed.



#### Firebox and Cab Interior Lights:

- 1. Remove the boiler from its chassis as shown in Fig. 7a on pg. 12.
- 2. Unplug the black wires from their connector (see figure 8b).
- 3. Remove the firebox light bulb by pulling it down and out of its bracket. You may find it easier to unscrew the bracket from the boiler before removing the bulb. Replace the bulb by pushing it up and into the bracket. You may need to use small pliers to do this.
- 4. Remove the cab interior light by pulling gently on the wire until the bulb comes free of its housing. Push the replacement bulb into position.
- 5. Reassemble in reverse order, being careful not to pinch any wires.



Figure 8a. Replacing the headlight.



Figure 8b. Firebox and Cab Lights

#### **Tender Light:**

- 1. Remove the body from the chassis by removing the 6 screws shown in Fig. 9.
- 2. Unplug the wire from the connector.
- 3. Unscrew the bracket that houses the light bulb from inside the tender.
- 4. Gently pull the bulb to remove it and push the replacement bulb into place.
- 5. Reassemble in reverse order, being careful not to pinch any wires.



Figure 9. Screws to remove the tender shell

#### Self-Charging Battery Back-Up

The special NiCad 7-cell 8.4v self-charging battery recharges continuously during train operation and should last for up to five years. The battery is a dry battery that should not leak or cause any damage to your engine. Depending upon when your engine was built, it may need to be charged right out of the box. If engine sounds seem distorted or garbled at low voltages or become silent when power from the transformer is turned off, test the battery to determine whether it should be recharged or replaced.

**Test:** Put the engine in neutral and leave the track voltage at 10-12 volts (high enough for the lights to shine brightly and the engine to move steadily) for 15 minutes.

**Recharge:** If the sounds are improved at the end of the 15-minute test charge, the battery charge has run down and can be recharged. There are a number of ways you can do this:

- Leave the engine in neutral with track voltage at 10-12 volts for 6-7 hours so the battery can fully recharge (if your engine has a smoke unit, be sure it is turned off).
- Use M.T.H.'s battery recharger (sold separately) that plugs into a wall outlet and a special port under the engine to recharge the battery overnight without leaving it on The track.

**Replace:** If the sounds are not improved at the end of the 15-minute test charge, it is time to replace the battery. Available through M.T.H. Parts. A standard 9v alkaline battery can be substituted until your replacement arrives, but since alkaline batteries cannot be recharged, it will eventually wear down. Do NOT use a 6-cell 7.2v battery.



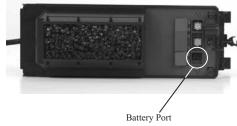


Figure 11. Replacing the Battery

## **Troubleshooting Proto-Sound® 2.0 Problems**

Although Proto-Sound 2.0 has been designed and engineered for ease of use, you may have some questions during initial operation. The following table should answer most questions. If your problem cannot be resolved with this table, contact M.T.H. for assistance (telephone: 410-381-2580; fax: 410-423-0009; service@mth-railking.com, 7020 Columbia Gateway Drive, Columbia MD 21046-1532).

Starting Up	Remedy
When I first turn the power on, the engine will not begin to run.	This is normal behavior. To prevent accidental high-speed start-ups, Proto-Sound 2.0 is programmed to start up in neutral anytime track power has been turned off for several seconds. See the "Basic Operation" section for more details.
The engine will not start after I press the Direction button.	You may not be sending enough power to the track to power the engine. Rotate throttle clockwise to increase track power.
My engine sounds are distorted and garbled.	The battery may have run down, especially if the engine has been in storage for some time. See the "Self-Charging Battery Back-Up" section of these instructions for how to test, recharge, and (if necessary) replace the battery.
Horn	Remedy
I can't get the horn to blow when I press the Horn button.	You may be pressing the button too quickly. Try pressing the Horn button more slowly, taking approximately one full second to fully depress the button.
Bell	Remedy
I can't get the bell to ring when I press the bell button.	You may be pressing the button too quickly. Try pressing the bell button more slowly, taking approximately one full second to fully depress the button.
Coupler	Remedy
When I try to fire the coupler, PSA/FYS starts.	You are waiting too long between Horn button presses. See the timing instructions located at the beginning of the "Proto-Sound 2.0 Operating Instructions" section.
The Proto-Coupler won't let the engine uncouple on the fly.	Try lubricating the coupler knuckle and rivet with a dry graphite lubricant.
The coupler does not fire or stay coupled.	The coupler needs to be cleaned. Wipe with denatured alcohol (not rubbing alcohol) and let dry.
The rear coupler does not fire, but coupler sounds play.	Check position of Auxiliary Proto-Coupler Control Switch. Switch Should be in the "OFF" position for the rear coupler to fire.
Cab Chatter	Remedy
Sometimes the Cab Chatter sounds don't play.	Cab Chatter plays only in neutral at random intervals.

Lock-out	Remedy
	·
I can't get the engine to run after I power up the transformer. It sits still with the diesel and compressor sounds running.  The engine won't lock into forward, neutral, or reverse.	The engine maybe locked into the neutral position. Follow the procedure in the "Lock into a Direction" section to unlock the engine's direction. Engine speed must be below 10 scale mph (approx. 10 volts or less in conventional mode).
Volume	Remedy
The sounds seem distorted, especially when the Horn or bell is activated.  No Sound	Proto-Sound 2.0 volume is set too high. Turn the volume control knob on the bottom of the chassis counter-clockwise to reduce the volume.  Volume is set too low, adjust volume control knob on the bottom of the chassis clockwise to increase the volume or check connector to speaker.
Battery	Remedy
The engine will not leave the initial neutral setting.  I get no sounds when the engine shifts	Check to be sure the battery is installed and fully charged. See the "Self-Charging Battery Back-Up" section.  The battery may be dead or need to be charged.
After I turn off my transformer, my engine continues to make sounds before quitting.	See the "Self-Charging Battery Back-Up" section.  Proto-Sound 2.0 is designed to continue to sound for a few seconds after power to the track has been shut off to allow for a more realistic shutdown.
PSA/FYS	Remedy
Once in PSA/FYS, the engine doesn't go into reverse.	So that PSA/FYS effects can be as realistic as possible, Proto-Sound 2.0 disables the reversing unit whenever PSA/FYS is enabled. This way the engine remains still at its stop as the operator cycles through the PSA/FYS sequences.
When the PSA/FYS enters its last sequence the bell automatically comes on	PSA/FYS is programmed to start ringing the bell at that point. After approximately 12 seconds, it will automatically turn off.
When PSA/FYS is enabled, pressing the whistle and bell has no effect	Because PSA/FYS must control various effects in each sequence, Proto-Sound 2.0 takes control of these sound effects until you exit PSA/FYS
I push the direction button but the next sound clip in the sequence does not play or the engine does not come out of PSA/FYS after fourth press of the direction button.	Each PSA/FYS clip must play for aprox. 30 seconds before PSA/FYS will advance to the next step in the PSA/FYS cycle. Wait at least 30 seconds in each PSA/FYS sound clip before pressing the direction button.

## **Transformer Compatibility and Wiring Chart**

Proto-Sound 2.0 is designed to work with most standard AC transformers. The chart below lists the many compatible transformers. Note that many of the operational commands described in these instructions require a bell button, so if your transformer does not have its own bell button, you should consider adding one to get the full benefit of the system. In addition, the chart details how the terminals on these transformers should be attached to your layout.

Transformer	Camban Bail	Outside Beil	Min/Max.	Power	Transformer
Model	Center Rail	Outside Rail	Voltage	Rating	Туре
MTH Z-500	Red Terminal	Black Terminal	0-18v	50-Watt	Electronic
MTH Z-750	Red Terminal	Black Terminal	0-21v	75-Watt	Electronic
MTH Z-1000	Red Terminal	Black Terminal	0-14v 0-18v	80-Watt 100-Watt	Electronic
MTH Z-4000	Red Terminal	Black Terminal	0-22v	390-Watt	Electronic
Lionel 1032	U	Α	5-16v	90-Watt	Standard
Lionel 1032M	U	Α	5-16v	90-Watt	Standard
Lionel 1033	U	Α	5-16v	90-Watt	Standard
Lionel 1043	U	Α	5-16v	90-Watt	Standard
Lionel 1043M	U	Α	5-16v	90-Watt	Standard
Lionel 1044	U	Α	5-16v	90-Watt	Standard
Lionel 1053	U	Α	8-17v	60-Watt	Standard
Lionel 1063	U	Α	8-17v	60-Watt	Standard
All-Trol	Left Terminal	Right Terminal	0-24v	300-Watt	Electronic
Dallee Hostler	Left Terminal	Right Terminal			Electronic
Lionel LW	Α	U	8-18v	75-Watt	Standard
Lionel KW	A or B	U	6-20v	190-Watt	Standard
Lionel MW	Outside Track Terminal	Inside Track Terminal	5-16v	50V.A.	Electronic
Lionel RS-1	Red Terminal	Black Terminal	0-18v	50V.A.	Electronic
Lionel RW	U	Α	9-19v	110-Watt	Standard
Lionel SW	U	Α	Unknown	130-Watt	Standard
Lionel TW	U	Α	8-18v	175-Watt	Standard
Lionel ZW	A,B,C or D	U	8-20v	275-Watt	Standard
Lionel Post-War Celebration Series ZW	A,B,C or D	Common	0-20v	135/190 Watt	Electronic

<sup>\*</sup>Conventional Mode Only

# Additional Features Accessible With The DCS Remote Control System (Additional equipment required)

While conventional mode operation of a Proto-Sound 2.0 engine yields wonderfully realistic sound and several train control features, command mode operation allows the user to access a world of command functions never before accessible to O Gauge railroaders. With the addition of the DCS Remote Control System (including a DCS remote handheld and Track Interface Unit) users gain many advanced features, including:

- •DCS Proto-Speed Control Establishes desired locomotive speed in scale miles per hour increments via a thumbwheel control and allows operator to set maximum speed and acceleration/deceleration rates
- •ProtoSmoke® Variable Output Control Controls how much smoke each engine outputs and matches smoke to locomotive speed
- •Locomotive Lighting Control Controls locomotive headlights, marker and interior lights, beacon lights, ditch lights, and MARS lights
- •Emergency Stop-Single button push stops all Proto-Sound 2.0 trains but does not turn off the power
- •One Touch Global Mute/UnMute-Single button mutes or unmutes all DCS-controlled locomotives' user-defined actions, including sound, lights, and smoke
- •Proto-Dispatch Operation-Public Address-like feature allows users to speak through locomotive speaker during operation
- •Proto-Cast-Allows users to play audio recordings through locomotive speaker during operation
- •Proto-Doppler Sound Effects Set Up-Users can configure locomotive for Doppler Operation, including setting distance points for Doppler start, repeat, and stop modes
- •Independent Volume Control of Engine Sounds, Bell, Horn & Whistle for each Locomotive
- •Control up to 50 different DCS-Equipped Locomotives at one time with multiple TIUs
- •Proto-Effects™ Set Up-User can select individual Proto-Effects™ operations to be active or inactive, including cab chatter, train wreck sounds, coupler sounds, and wheel clickety-clack sounds
- •Direction Control Set Up-User can set initial individual start-up direction start in forward or reverse) for double-heading operations

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•Locomotive Consist Set-up-User can determine locomotive values for consist make-ups, allowing multiple locomotives belonging to a consist to operate together

# Service & Warranty Information

## How to Get Service Under the Terms of the Limited One-Year Warranty

When you suspect an item is defective, please check the operator's manual for standard operation and trouble-shooting techniques that may correct the problem. Additional information may be found on the M.T.H. Website. Should you still require service, follow the instructions below to obtain warranty service.

First, e-mail, write, call or fax a M.T.H. Authorized Service Center (ASC) in your area to obtain Repair Authorization. You can find the list of ASCs on the M.T.H. Website, www.mth-railking.com. Authorized Service Centers are required to make warranty repairs on items sold *only* from that store; all other repairs may-- or may not be done at the store's own discretion. If you did not purchase the item directly from the ASC, you will need to select a National Authorized Service Center (NASC). These centers are compensated by M.T.H. to perform warranty service for any customer whose repair qualifies for warranty service. A list of NASC retailers can be located on the M.T.H. Website or by calling 1-888-640-3700. Should the warranty no longer apply, you may choose either an ASC or NASC retailer to service your M.T.H. Product. A reasonable service fee will be charged.

CAUTION: Make sure the product is packed in its original factory packaging including its foam and plastic wrapping material to prevent damage to the merchandise. There is no need to return the entire set if only one of the components is in need of repair unless otherwise instructed by the Service Center. The shipment must be prepaid and we recommend that it be insured. A cover letter including your name, address, daytime phone number, e-mail address (if available), Return Authorization number (if required by the service center, a copy of your sales receipt and a full description of the problem must be included to facilitate the repairs. Please include the description regardless of whether you discussed the problem with a service technician when contacting the Service Center for your Return Authorization.

Please make sure you have followed the instructions carefully before returning any merchandise for service. Authorized M.T.H. Service Centers are independently owned and operated and are not agents or representatives of M.T.H. Electric Trains. M.T.H. assumes no responsibility, financial or otherwise, for material left in their possession, or work done, by privately owned M.T.H. Authorized Service Centers.

If you need assistance at any time email MTH Service at service@mth-railking.com, or call 410 381-2580.

# **Limited One-Year Warranty**

All M.T.H. products purchased from an Authorized M.T.H. Train Merchant are covered by this warranty.

See our website at www.mth-railking.com or call 1-888-640-3700 to identify an Authorized M.T.H. Train Merchant near you.

M.T.H. products are warrantied for one year from the date of purchase against defects in material or workmanship, excluding wear items such as light bulbs, pick-up rollers, batteries, smoke unit wicks, and traction tires. We will repair or replace (at our option) the defective part without charge for the parts or labor, if the item is returned to the M.T.H. Authorized Service Center (ASC) where it was purchased or a M.T.H. National Authorized Service Center (NASC) within one year of the original date of purchase. This warranty does not cover damages caused by improper care, handling, or use. Transportation costs incurred by the customer are not covered under this warranty.

Items sent for repair must be accompanied by a return authorization number, a description of the problem, and a copy of the original sales receipt from an Authorized M.T.H. Train Merchant, which gives the date of purchase. If you are sending this product to an Authorized Service Center, contact that Center for their return authorization.

This warranty gives you specific legal rights, and you may have other rights that vary from state to state. Specific questions regarding the warranty may be forwarded to M.T.H. directly.

Service Department M.T.H. Electric Trains 7020 Columbia Gateway Drive .Columbia MD 21046-1532